



# Patently Strategic Musings

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**Patents, Copyrights, and Open Source**

This presentation is for information purposes only and does not constitute legal advice.

# **WELCOME! – Format**

- 10 Minutes Ice: Breaker
- 15-20 Minutes: Problem Solving
- 30-35 Minutes: New Material

# Ice Breaker

- New people - introduce yourself
- **What recipe/food is on repeat at your house?**

# Shared Problem Solving

- Fun Strategy Tidbits?
- Any problems you are encountering with the USPTO?
- Any practice issues arising?
- Any technical issues you are facing?

# Overview

- Patents, Copyrights & Open Source Differentiation
- How to protect Open Source Software (OSS)
- When you might want to patent something you will open source

# Software Protection Strategies

- **Utility patents.** – protect the functioning of software
- **Design patents.** – protect ornamental aspects/look of a component, animations, and GUIs
- **Trademarks.** – protect slogans, brand names, logos, sounds
- **Trade secret.** – protect innovations that are not patent eligible, not ready for patenting, or more valuable as a secret
- **Copyright.** – protect original works of authorship such as software code and unique software code expressions

# Software Protection Strategies (cont.)

- **Open Source Software Licenses.** Royalty-free, copyright licenses granting 3<sup>rd</sup> parties the rights to copy, modify and distribute software code
- **Copyleft.** OSS license requiring derivative works to distribute using the same license terms as the open source code
  - Can be highly insidious -- makes your software open source and eliminates proprietary rights

# Software Patents **vs.** Copyrights **vs.** Open Source

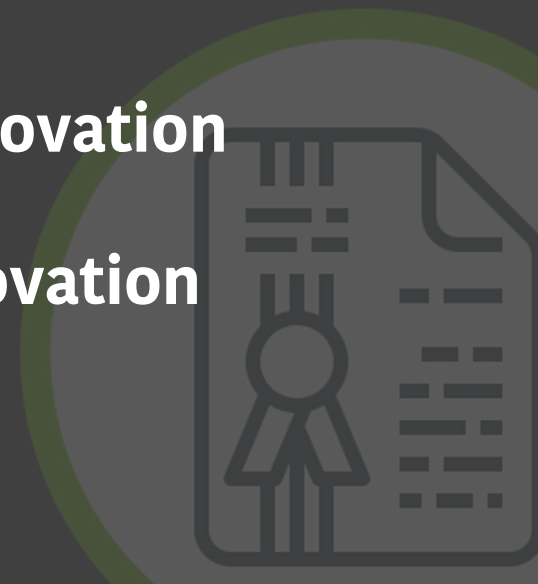
- **Copyrights** protect the expression (source code) of an idea and guard against exact replication
- **Patents** protect the idea and functionality implemented by the source code
- **Open Source Software (OSS) licenses** protect the expression of an idea, but function as royalty free copyright licenses.





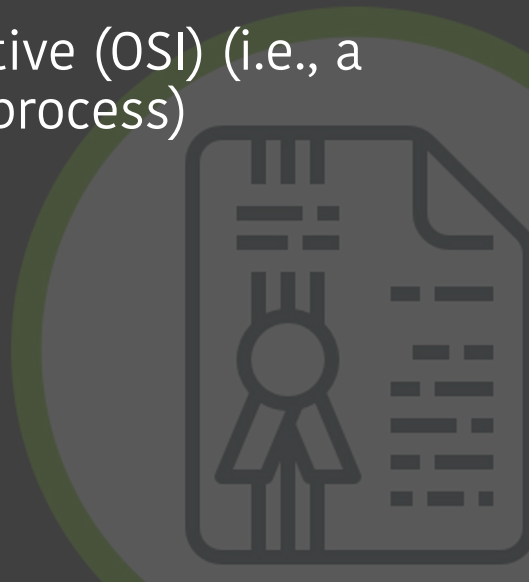
# Open Source Beginnings

- **Circa 1980s - Open Source Concept:** whatever you do or make, give it away for free so others can build with it and make it better
- **PRO Argument** Collaboration drives innovation
- **CON Argument** Competition drives innovation



# Open Source Licenses

- OSLs comply with the Open Source Definition
- OSLs allow software to be freely used, modified, and shared
- OSLs must be approved by the Open Source Initiative (OSI) (i.e., a license must go through the OSI's license review process)



# Open Source Licenses (cont.)

## Many different flavors, but all follow this principal:

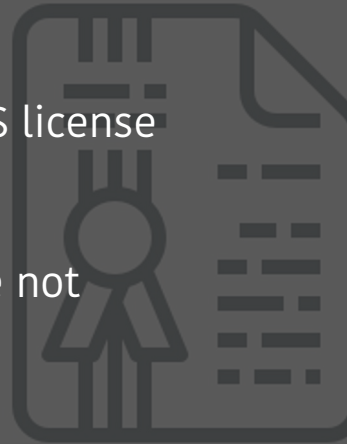
- OSs do not bar a software author from obtaining patent protection nor do most OSs bar a programmer from including their patented features when they modify someone else's software previously distributed under such licenses

**However:** most of these licenses have clauses that state some version of:

*“any patent obtained using this OSS content must be licensed for everyone's free use or not licensed at all”*

**Therefore:** an author or modifier who distributes software under the OSS license typically cannot assert his patent rights against subsequent users and redistributors of the OSS licensed software

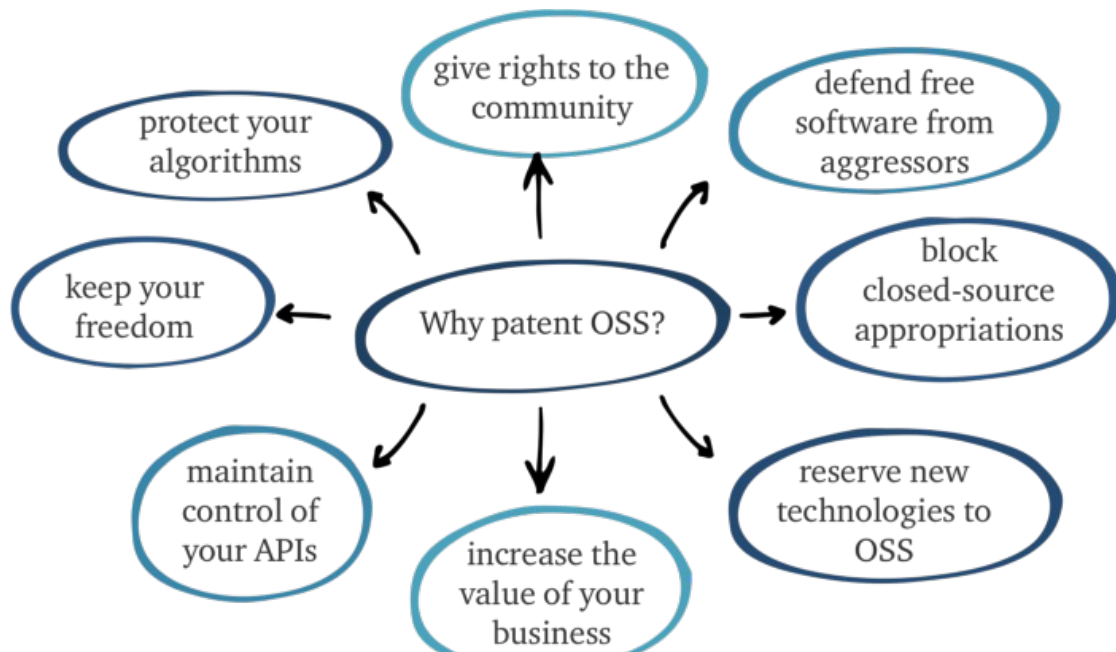
**BUT REMEMBER:** People who independently create non-OSS software are not subject to this implied license when they do not use the OSS content



# Open Source and Patents

- **OSS can be and is patented** for offensive, defensive, altruistic, and commercial reasons
- a patent provides additional control over the software and the underlying innovation - Using patents, **it is possible to construct a strategy whereby open-source innovation is encouraged without irreversibly forgoing all future possibility of earning a fair reward** or allowing others to unfairly benefit from your innovation

# Why patent software that uses OSS code/content?

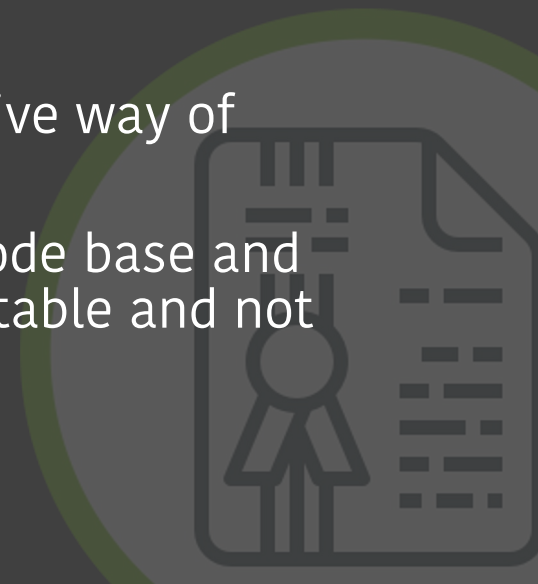
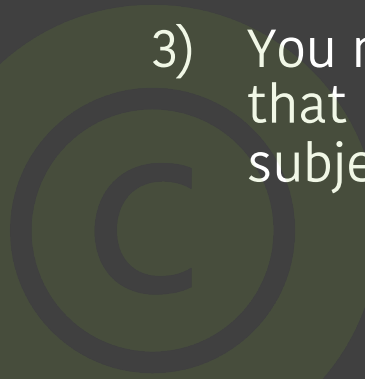


- the author can use patent rights against a competitor who sells a competing product that incorporates the invention that is not a derivative work of the author's original code
- typically, the OSL only precludes the patent holder from asserting his rights against people who are practicing the invention by using the OSL software

# Why patent software that uses OSS code/content?

## From the perspective of a user of the OSS content:

- 1) Patents are needed to defend open source software
- 2) Copyright/open source licenses are an ineffective way of protecting software code
- 3) You may have code that is not based on OSS code base and that code may have functionality that is patentable and not subject to the OSL



# Why patent software that uses OSS code?

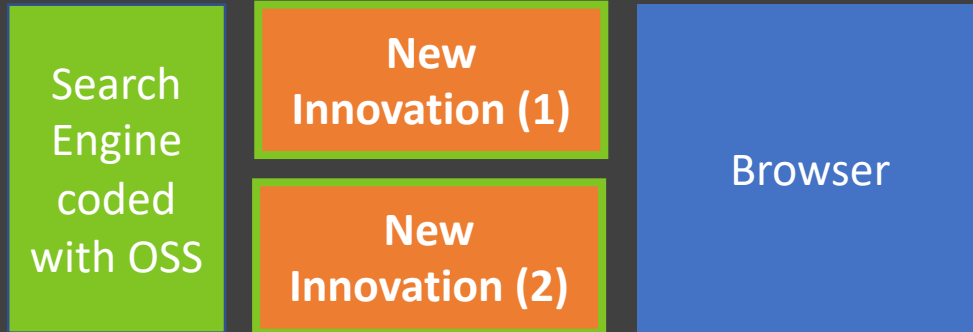
## From the perspective of an author of OSS content:

- 1) Author may plan to license the patent to others to generate revenue
- 2) Author may plan to assert his patent rights against redistributors who do not conform to the OSL terms
- 3) Author may plan to obtain patent rights to use as an offensive or defensive weapon against infringers who are not using the OSS software
- 4) Author may plan to also distribute a non-OSL version of the software



# Example

- You use OSS to build a search engine.
- You design and you code up (1) an algorithm that performs searches in the search engine in a new way and (2) an algorithm for a new way to display search results.



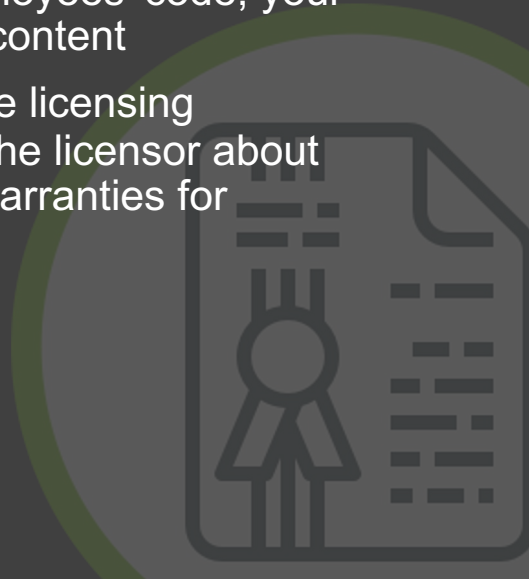
**Are either of your algorithms patentable (if found new and non-obvious) and to what extent?**



# How can I protect myself when using OSS content?

## Use software tools to find content and understand the open source licensing of any OSS content you use:

- OSS monitoring and screening programs exist – use these tools to detect the presence of OSS upstream components in your code, your employees' code, your contractor's code, or any merged code that might include OSS content
- When considering software purchases and signing onto software licensing agreements, it may also be important to have discussions with the licensor about back-end OSS licensing and the availability of indemnification warranties for potential open source breach claims



## Key Takeaways

- When using OSS, understand the license implications
- Understand your rights by reading the fine print of any OSL that applies to code that you plan to use in your software
- Keep code for patentable inventions out of public repositories
- Remember the OSS license implications apply to code adopted by a contractor as well